

Atlantic Coast Baseball

Coach Pitch Tournament Rules

Rules not listed will default to the ACB Rules found on the Rules Page at playacbaseball.com

1. All games will be six innings. The Time Limit will be 1 hour 15 min. from the end of the pre-game meeting. At the 75 min mark, we will finish that inning and play 1 un-timed inning. In pool play games can end in a tie. There will be free substitution and a continuous batting. There is a 6 runs per inning rule, except for the last inning in which there must be three outs made. CONTINUOUS PLAY UP TO 8 TOTAL RUNS.

2. The umpire(s) are solely responsible for deciding whether the playing field is in a safe satisfactory condition to play the game, and for establishing the ground rules with the two team's managers prior to the start of the game.

3. Ten (10) players shall play the field. A conventional infield shall be utilized; four (4) outfielders are to be positioned in an arc form, no closer than twenty feet (20') behind the infield base lines.

4. A player cannot leave the base until the ball is hit. EACH TEAM will receive one warning per game. Each time thereafter the base runner will be called out if his or her foot leaves the base. All base runners must keep their helmets on until they are in the dugout.

5. Runners who are running to a base must make it safely to that base. REMEMBER, YOU RUN AT YOUR OWN RISK. Once the umpire rules "possession", there will be no extra bases awarded on any kind of an overthrow even if you are making a play on the runner. An outfielder who runs the ball into the infield from his outfield position will not be considered a "possession" call. The ball must be in the possession of an infielder. If the ball is thrown out of play from the outfielder, the base runner will be awarded the base he or she is going to and that is all. The infield is considered the area between the foul lines, and the perimeter of the outfield grass. The catcher will have to bring the ball to home plate or in the front of it in order for the umpire to rule it in "possession". If the adult pitcher inadvertently touches or catches a ball being thrown in from the outfield or any other position ruled in possession while the base runners are in transit the ball will be ruled "dead" and all runners will return to the previous base regardless of where they were. There will be no tagging up on fly balls in the infield. Base runners can only advance one base on an infield hit. No extra base on an overthrow from the infield.

6. Walks, hit batters, balk, (no) bunts, base stealing, and infield fly rules do no apply.

7. A designated adult will pitch from a 36-40 foot line. The youth defense pitcher must be standing on the mound, and if there is a circle, must be within it. If the adult pitcher is hit with a batted ball, the play is ruled dead and the pitch does not count. The 8 pitches or 3-strike rule will be in effect. The batter must swing at the 8th pitch or he or she will be called out. If the 8th pitch is fouled, the player will continue to bat until the ball is hit in play or if the player strikes out or does not swing at the ball. Adult pitcher must avoid interference with the play.

8. A team warning is given for a batter that throws the bat. Any batter that throws the bat after a team warning will be called out.
9. Foul balls caught by the catcher behind home plate will only be an out if the ball traveled above the batter's head. However, foul tips on a third strike will be an out regardless of the location as long as the catcher catches the ball cleanly.
10. Any base runner that runs out of the base line more than 3' to avoid being tagged by the defensive player will be called out. This is a judgment call and no protest will be considered on these calls.
11. All spectators must remain behind the fences. Managers are responsible for ensuring that their fans adhere to this rule.
12. There is no tag up on an infield fly. Runner can tag up on an outfield fly out.
13. No outfield coaches.
14. A designated adult will pitch from within a 9 foot circle that designates the pitcher mound.
The youth defense pitcher must be standing on the mound with 9 foot circle. If the adult pitcher is hit with a batted ball, the play is ruled dead and the pitch does not count. The 8 pitches or 3 strike rule will be in effect. The umpires will inform the adult pitcher at several intervals of the pitch count. The batter must swing at the 8th pitch or he or she will be called out. If the 8th pitch is fouled, the player will continue to bat until the ball is hit in play or if the player strikes out or does not swing at the ball. Adult pitcher must avoid interference with the play. (If the player swings and misses at 3 pitches, it is an out and the at bat is over.)
15. Little league rules apply if not covered by these specific Coach Pitch Rules or ACB Rules